PlayStation

NTSC U/C

Plays Station

EVERYONE

CONTENT RATED BY ESRB

SLUS-01115

HARVEST MOON®

Back To Nature

Serious Fun™

NATSUME®

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

Serious Fun™

NATSUME®

Harvest Moon® and Natsume are registered trademarks of
Natsume Inc. Serious Fun is a trademark of Natsume Inc.
©2000 Natsume Inc. ©2000 Victor Interactive Software.
All Rights Reserved.

CONTENTS

GETTING STARTED 3
STORY 4
SETTING UP 5
GAME SCREENS 7
FARM MAP 9
YOUR HOUSE 11
PLANTING & HARVESTING 13
RAISING LIVESTOCK 15
TOOLS OF YOUR TRADE 17
THE VILLAGE 18
YOUR STAMINA 19
IS SHE FOR YOU? 20
SEASONS 21
WARRANTY 30

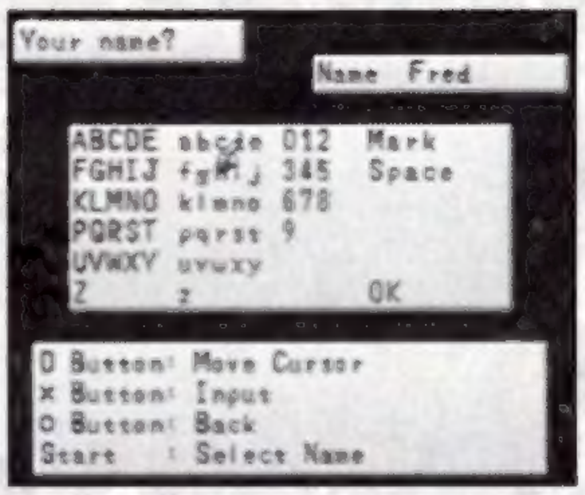
GETTING STARTED

There's lots of chores waiting on your farm, but the most important thing now is starting the game. These easy instructions will get you on your way:

Start a New Game

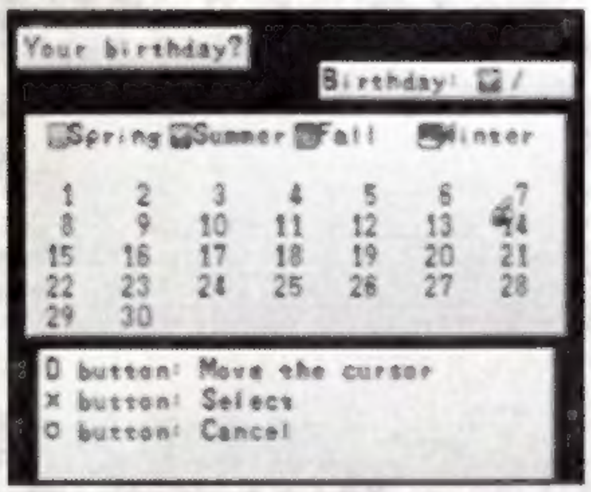
Choose the "New Game" option on the main menu to start the game. It's also a good idea to have a MEMORY CARD with at least four blocks of empty memory for saving your game progress.

Enter Your Name



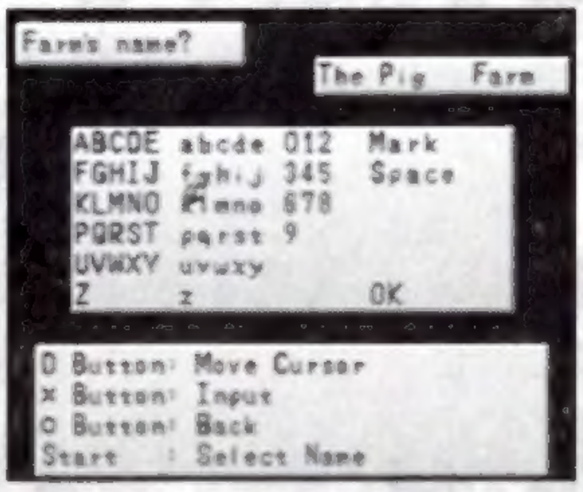
This is an important step. Pick a name for your character and make sure it's a good one. You don't want town folk calling you by a name that you don't like for the next three years...

Enter Your Birthday


Your birthday?
Birthday: /
Spring Summer Fall Winter
1 2 3 4 5 6 7
8 9 10 11 12 13 14
15 16 17 18 19 20 21
22 23 24 25 26 27 28
29 30
O button: Move the cursor
× button: Select
□ button: Cancel

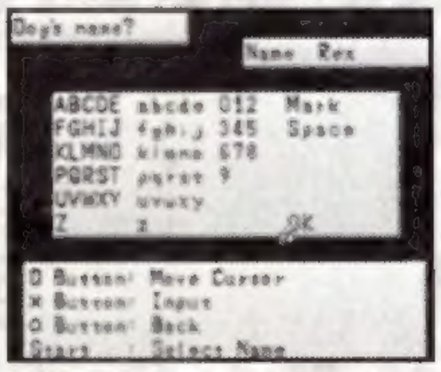
Choose the season and the day for your character's birthday. Everyone has a birthday. If you're really nice to people, they might even remember it and give you something special.

Name Your Farm



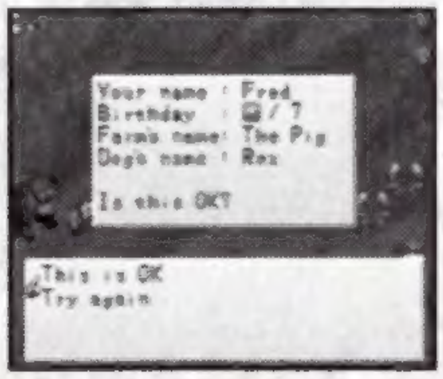
The folks down at the Yodel Farm named their digs, you should take it upon yourself to name your place too. Choose a good one that the folks in the village will like and remember.

Name Your Dog



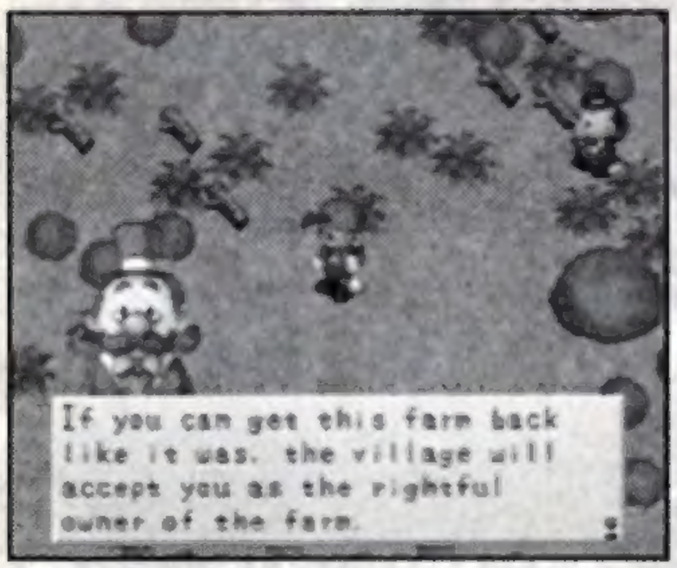
Starting out on a farm by yourself can get a little lonely unless you have a dog around. Pick a name for your best friend—and don't forget to give him a hug every day!

Start Farming!

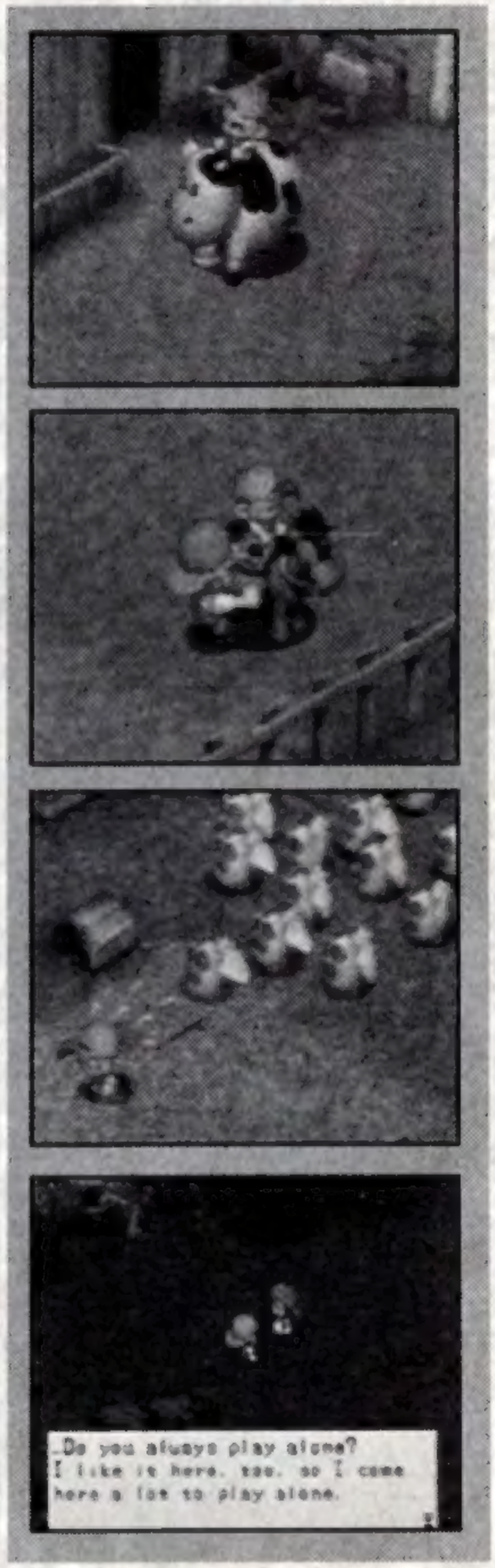


Let's see... name, birthday, farm name, and dog's name-yep, you're all set and ready to farm! Just remember to pace yourself. Don't get tuckered out on your very first day!

STORY



It's difficult to distinguish childhood memories from dreams, like those happy times when you visited your grandfather on his farm. There was a girl-or maybe she was part of a dream. All you know is that a decade has passed and all that you own are memories and the tired, dilapidated remains of your grandfather's labor. While the local villagers remember your grandfather, they don't know you. You're a stranger-an outsider, someone they don't trust. The mayor has generously allowed you to return to your ancestral home, but on the condition that you restore the farm and fit in with your neighbors. At the end of three years, the village will vote to determine if you can stay, or if you need to pack your bags and move on. Memories might be precious, but nothing will give you more satisfaction than making all of your childhood dreams come true.



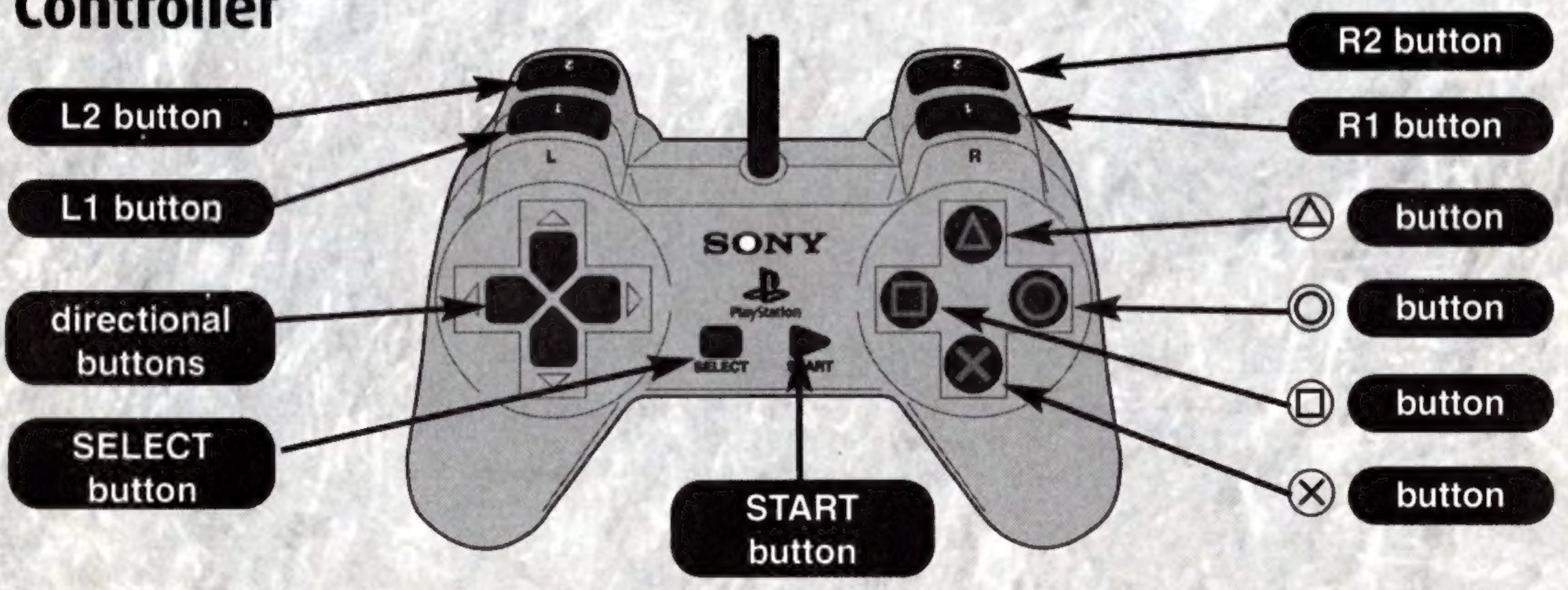
SETTING UP

Set up your PlayStation® or PlayStation® 2 computer entertainment system according to the instructions in its Instruction Manual. Make sure that the power is off before inserting or removing a compact disc. Insert the Harvest Moon® Back to Nature disc and close the Disc Cover. Insert the game controller and turn on the PlayStation® or PlayStation® 2 computer entertainment system. Follow the on screen instructions to start a game.

Memory Cards

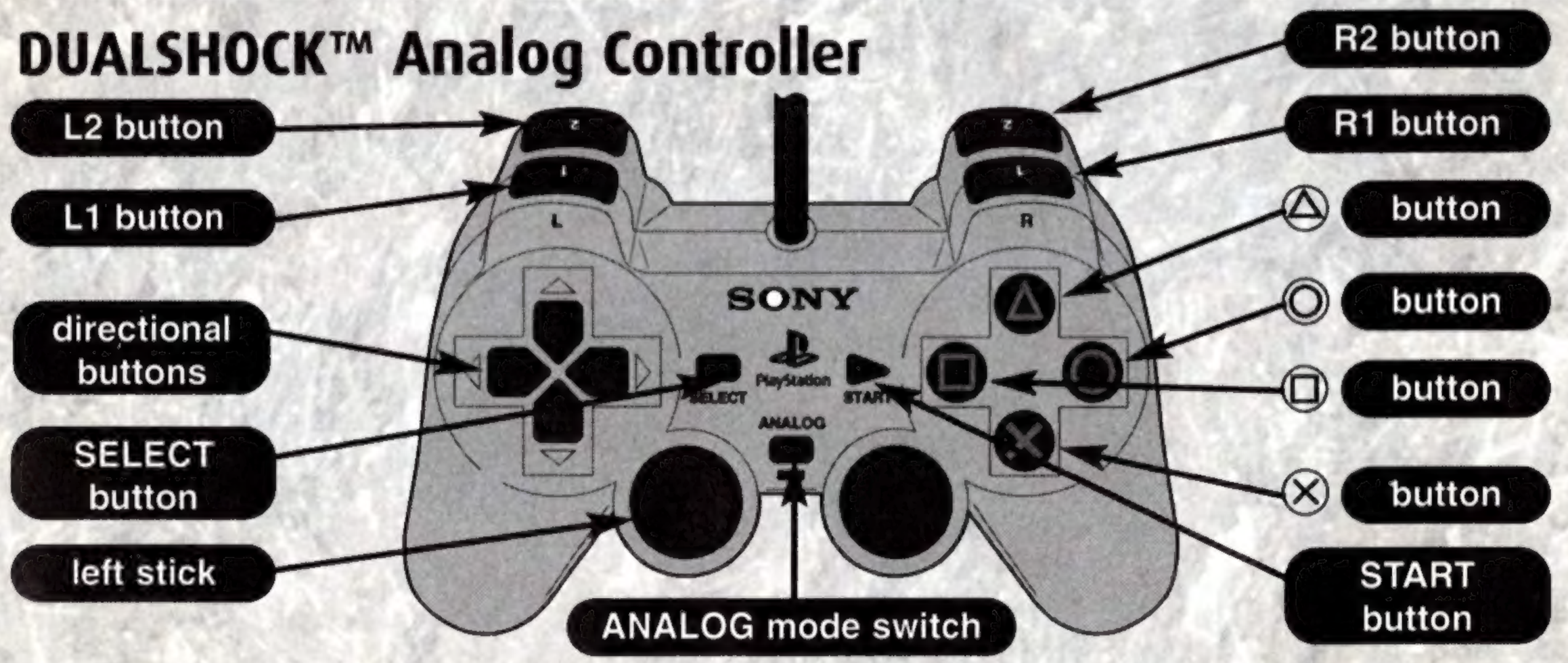
You can save your game play progress using a MEMORY CARD (sold separately). Each game will take up four memory blocks on the card. Be sure that the MEMORY CARD is firmly plugged into the appropriate slot. Access the Save Game option from the diary by your bed (Write in Diary) If you turn off the console power without saving the game to a MEMORY CARD you will lose any unsaved data.

Controller



L1 button	Whistles for your dog.
L2 button	Whistles for your horse.
R1 button	Switches between equipped tools.
R2 button	Adds or removes an item from your knapsack.
△ button	Views rucksack contents and gives description of highlighted items.
○ button	Cancels option and allows you to run if you hold the button down.
□ button	Uses the tool that you have in your hand.
⊗ button	Selects menu choices, harvests and picks up or drops item in your hands.
directional buttons	Moves your character or menu cursor around on the screen.
START button	Pauses the game and brings up the Status Screen. (see page 8)
SELECT button	Displays the map screen. (see page 7)
ANALOG mode switch	Activates Analog stick mode on DUALSHOCK™ analog controller.
left stick	Moves your character or menu cursor around on the screen.

DUALSHOCK™ Analog Controller

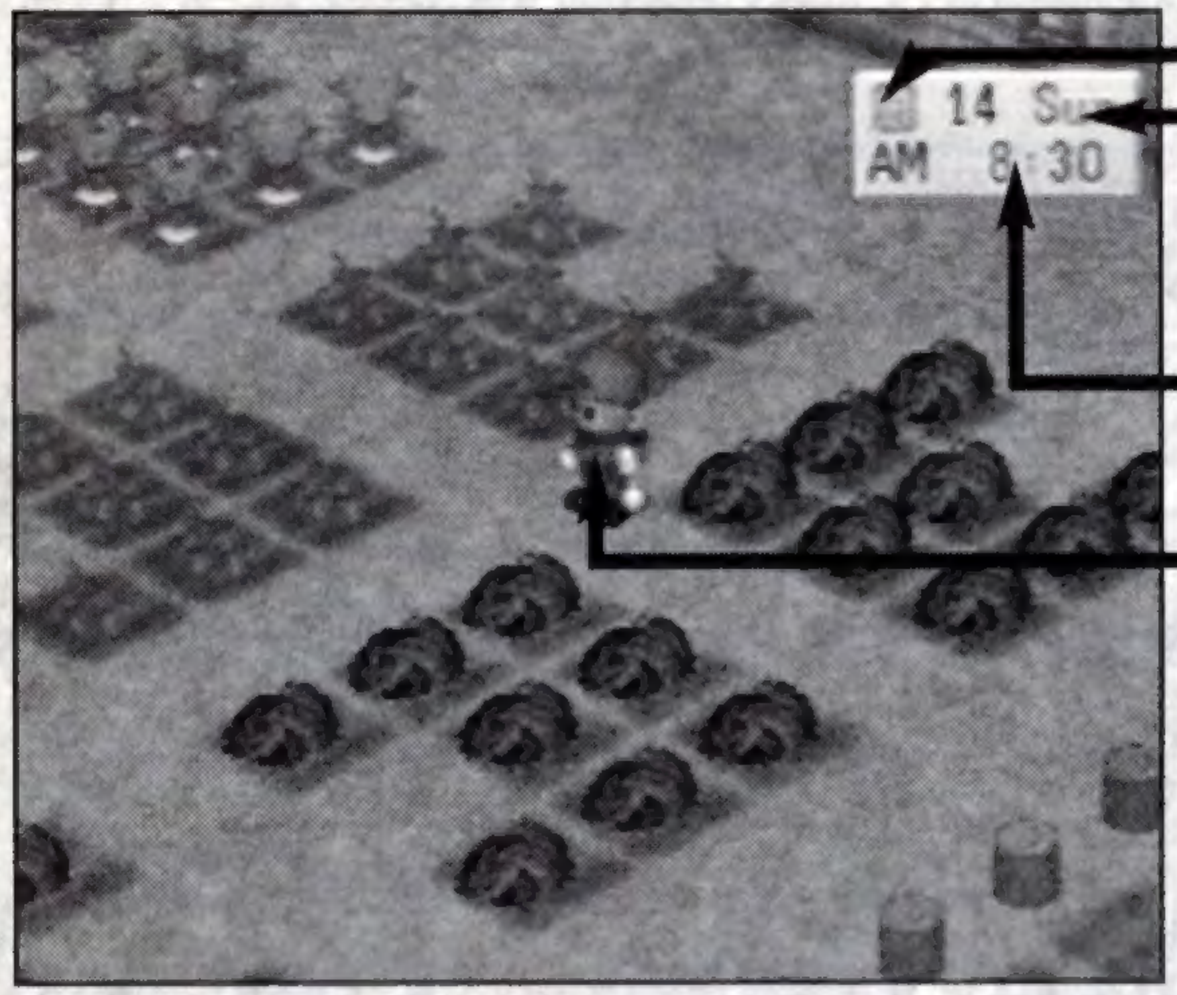


GAME SCREENS

A good farmer isn't just a hard worker; he's a smart worker. Besides using the right tools for the job, he knows how to use tools properly. This is also true for the game menus and displays. Use this information properly to work smart and you'll save yourself plenty of time without any runaround.

Main Screen

Your life unfolds on the main screen. Keep in mind that unless you're on a menu screen or inside a building, time is always ticking, and time is money on the farm.



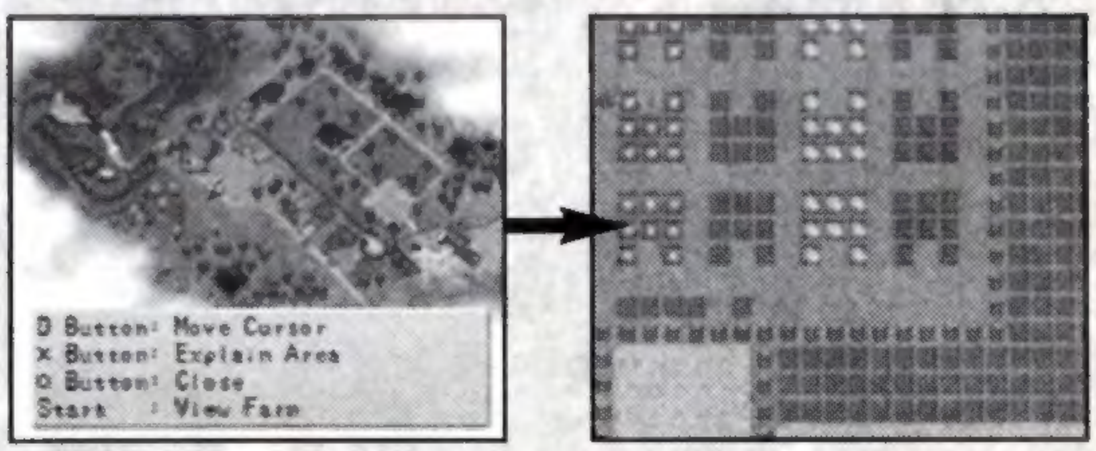
SEASON Color icon box displays the current season. Each season has 30 days.

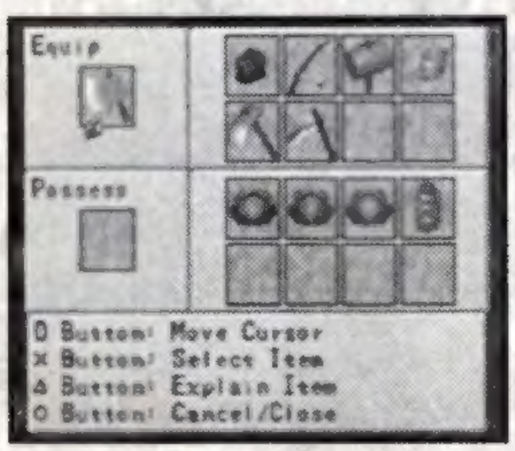
DAY The current day of the week. Sat. and Sun. are noted in red and blue.

TIME The current time. Time ticks off in ten-minute intervals.

Map Screen

There are plenty of places to explore and visit, which can get a little confusing if you're in a hurry to get somewhere. Press SELECT button to see a map of your surroundings and your farm acreage.



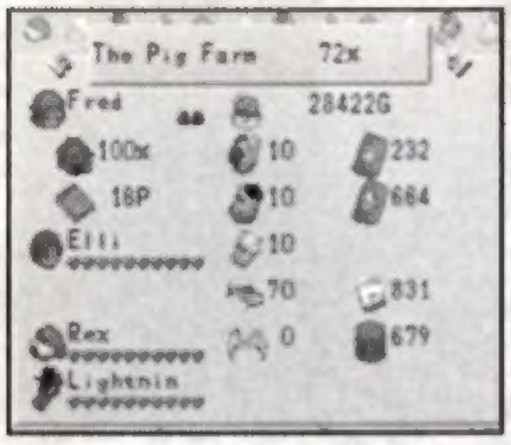


Rucksack

Your rucksack is probably the most important tool in the game. Press △ button to display the contents inside. Buying a larger rucksack will allow you to carry more goods.

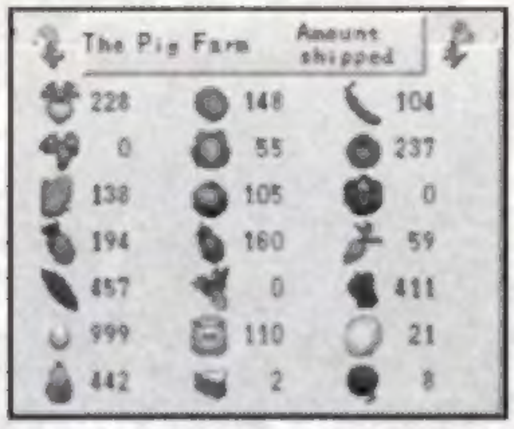
Status Screens

The key to having a productive farm is to keep track of what you need to do and to prioritize your tasks. The best way to do this is with the game's status screens. Here's how they work:



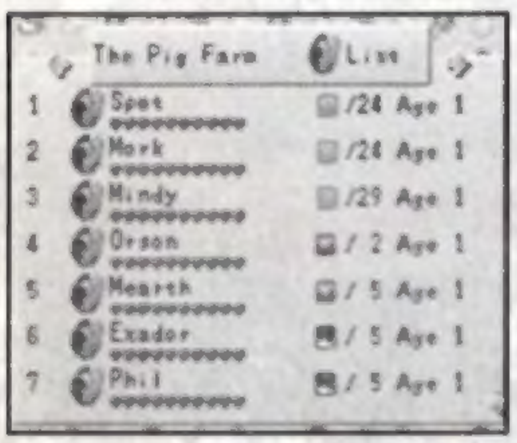
MAIN STATUS

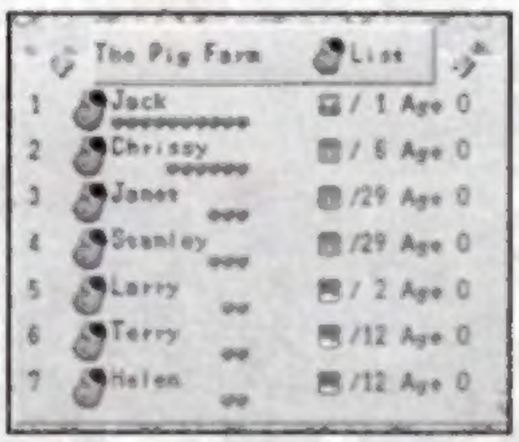
The Main Status Screen displays your inventories, livestock count, fodder levels, farm improvements and cash reserves.

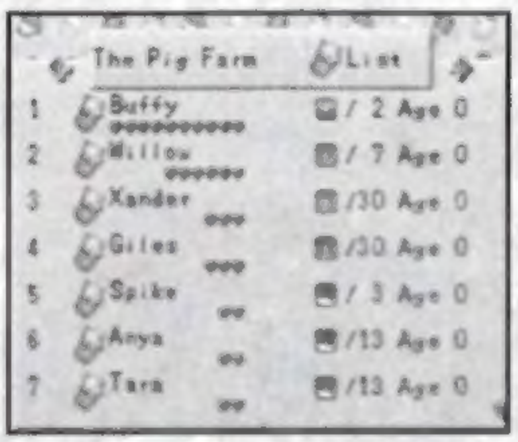


HARVEST

The Harvest Status Screen keeps a tally of all of the fruits, vegetables and dairy products you've shipped from your farm.





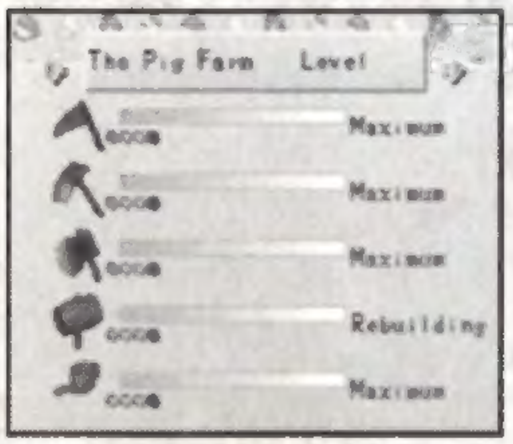


LIVESTOCK

Know how your animals are doing at a glance on the Livestock Status Screen. Here you can track age, happiness and other important stuff.

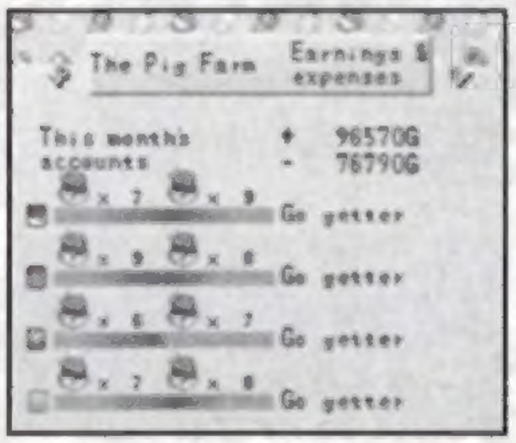
HELPER

Looking for an extra hand on the farm? The Helper Screen displays which Harvest Sprites are available and how much they like you.



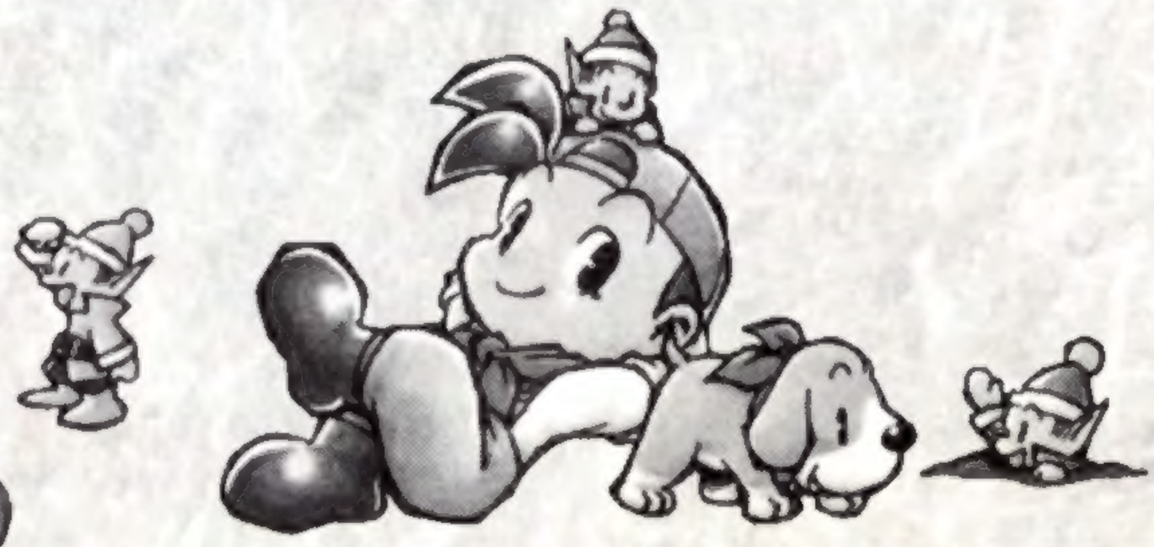
TOOL

You can't upgrade a tool unless you know how to handle it. Check the upgrade information on the Tool Status screen.



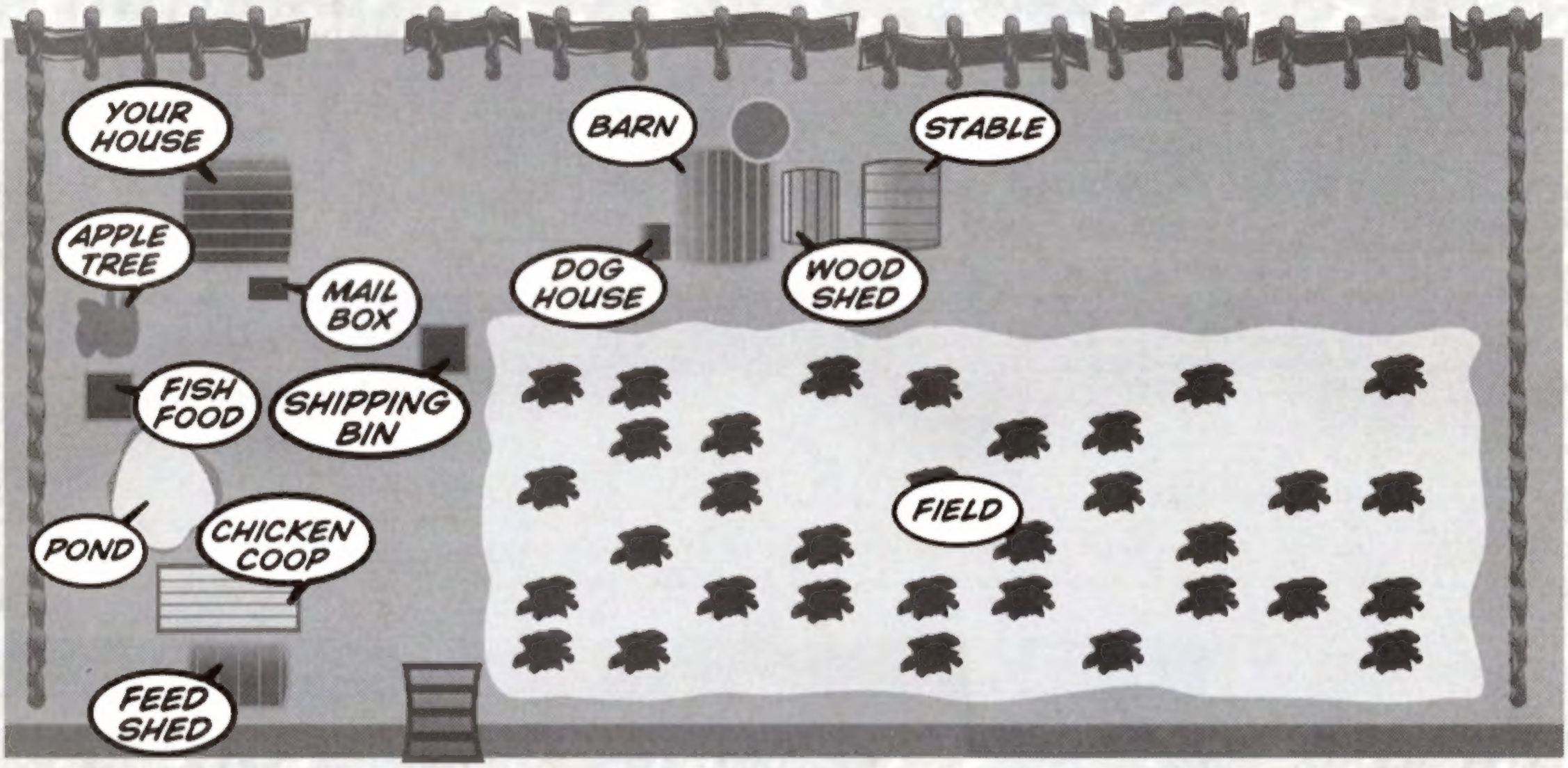
EARNINGS

Keep track of exactly how much cash you're spending versus how much you're earning per season on the Earnings Status screen.



FARM MAP

You didn't inherit a poor farm-your place is one of the biggest around. Not counting additions and improvements, you have six buildings to manage. Aside from the woodshed and the mill, you'll need to visit these places daily.



YOUR HOUSE

This is where you can watch the news, fix a meal (after you remodel) and catch up on some needed shuteye. Your house is further explained on page 11.

APPLE TREE

The apple tree can do more than give you autumn apples-plant a couple of patches of flowers around your fields to attract bees. The bees will build a hive, allowing you to harvest honey.

MAIL BOX

Even if you don't have time to visit the village, you can still keep up with events and sales by reading the mail in your mailbox. Unopened mail will stay here for up to thirty days.

FISH FOOD

When you purchase fish food from Jeff at the Supermarket, the bags end up in the fish food bin. No matter how many fish you have in your pond, you only need to feed them one bag of food per day.

SHIPPING BIN

This is where you deposit your harvested crops for pick up. All produce must be in the drop box before 5:00 pm, excluding holidays, or you won't receive payment.

POND

If you catch fish with your fishing rod, you can release them into your farm pond and raise more fish. Just remember, if you start raising fish, you'll need to feed them every day.

CHICKEN COOP

You initially have room for five chickens in your chicken coop, but if you pay Gotz the woodcutter to remodel the coop, you'll find enough room for ten chickens and Saibara's amazing mayonnaise machine!

FEED SHED

Buying chicken feed is expensive, but if you toss corn into the corn mill, it will grind it up into your own blend of chicken feed. One ear of corn is enough to make ten chicken-satisfying servings.

DOGHOUSE

This is where your pooch sleeps when he isn't protecting your fields and livestock from wild beasts. Of course, having a doghouse won't stop your dog from curling up anywhere and sleeping at his leisure.

BARN

Your barn will hold up to ten sheep or cows in any combination. If you remodel the barn, you'll be able to accommodate up to twenty livestock. Thankfully, time stops whenever you work inside a building.

WOOD SHED

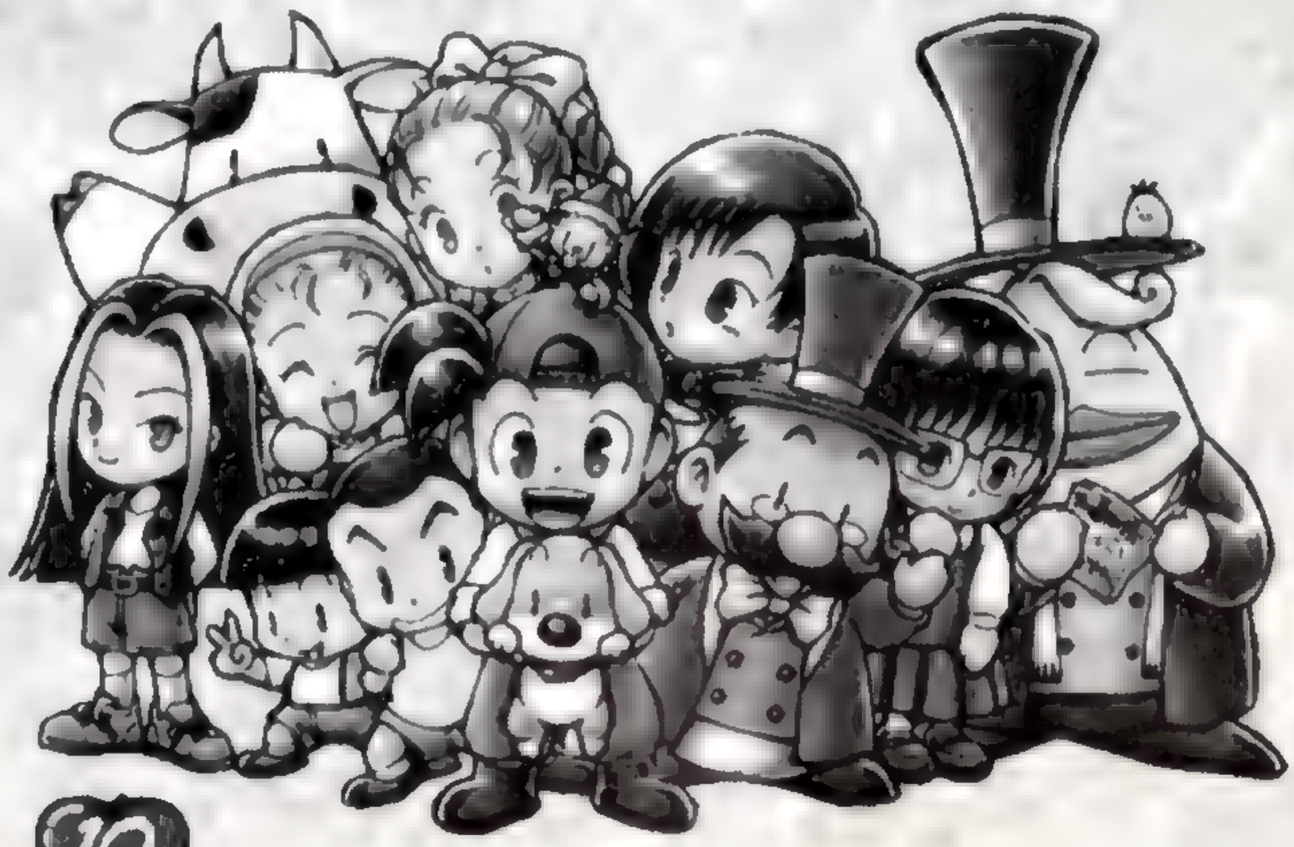
The wood that you chop up with your ax ends up in your wood shed. You can remove pieces and build fences in your field, or store the wood here for Gotz to use during his remodeling projects.

STABLE

Your horse sleeps in the stable. He would prefer to be outside if it's not raining, but it's important to call him (L2 button) and guide him inside if the weather report calls for rain in the morning.

FIELD

This incredibly expansive field is where you grow crops and plant grass. To save harvest time, plant your crops close to the shipping bin and the house. Plant your grass on the opposite side of the field.



YOUR HOUSE

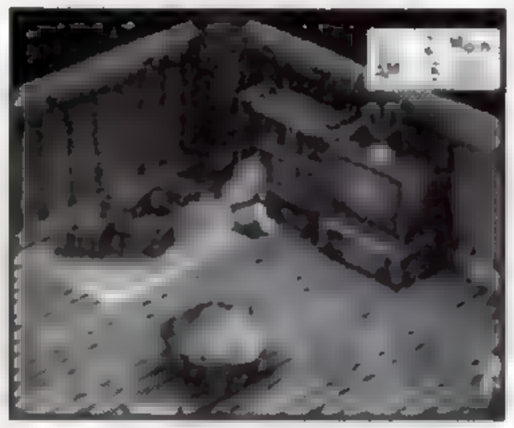
Your day begins and ends in your house, which is filled with practical devices for helping you plan your workload and your week. If you plan each day properly, you'll find that you'll have extra time to squeeze in social events.

CALENDAR

The calendar on your wall displays all of the important holidays for each season. The shipper won't pick up crops on holidays.

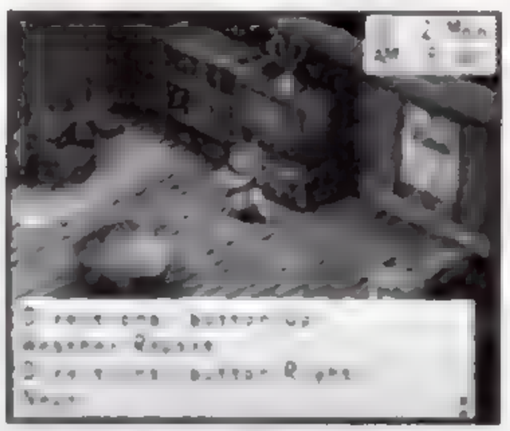
TOOLBOX

Store your tools and seeds inside the toolbox. If you buy a larger rucksack, you'll be able to carry more tools at one time.



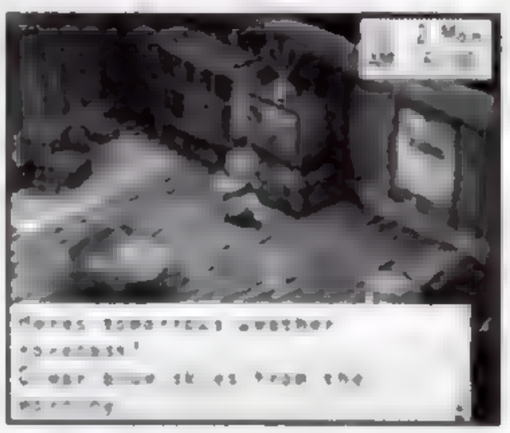
BOOKSHELF

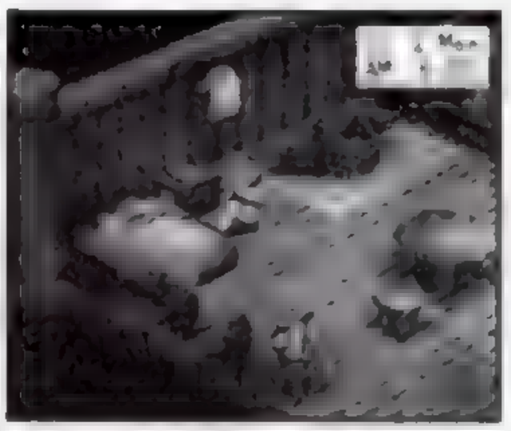
Looking at books on the bookshelf activates a special option menu that allows you to configure your controller and other game options. After you remodel your house, you'll be able to use a second bookshelf to store important items like ore and stuff that takes up space in your rucksack.



TELEVISION

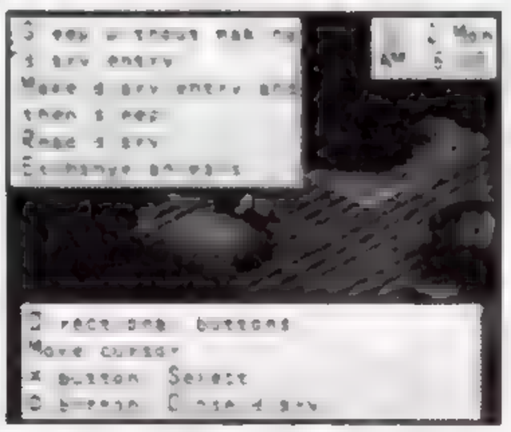
Your television receives four channels. Press the directional buttons to choose a channel. The weather and news channels will alert you to upcoming events, but the Farmer Fran show has advice and tips on how to maximize your farming performance. If you're starting out, don't miss it.





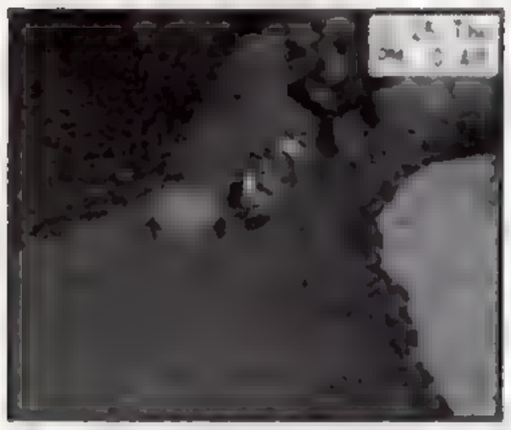
DIARY

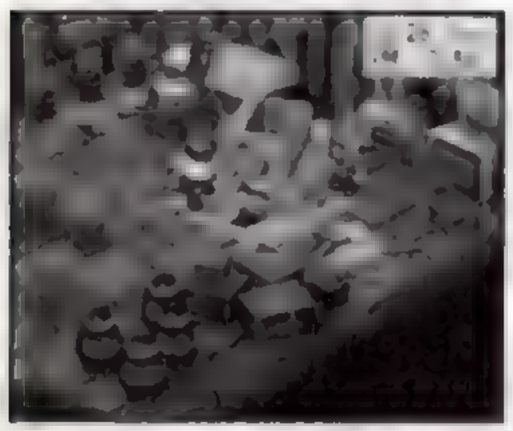
The diary is on the table next to your bed Writing in your diary will save your game to a MEMORY CARD. Reading your diary will load a previously saved game from a MEMORY CARD. If you know someone who is playing Harvest Moon®: Back to Nature, you can also exchange animals.



Hey good lookin', what'cha got cookin'?

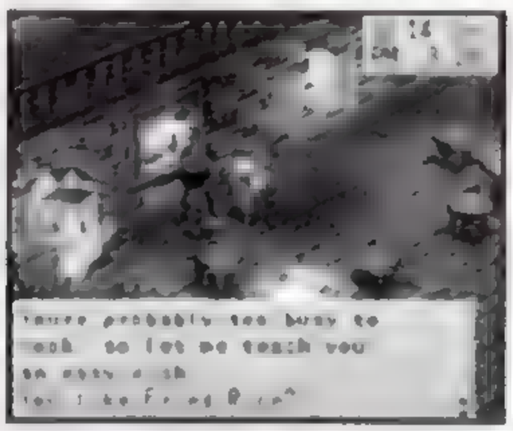
After you remodel your chicken coop, Gotz the woodcutter will offer (for a price, of course) to remodel your house. Remodeling and expanding your house is essential to improving your farm and your love life. One of the most important new features in your house will be your kitchen and its state-of-the-art appliances.

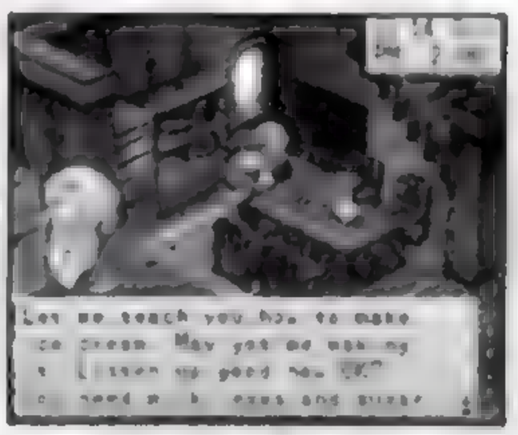




STEP 1: EXPAND

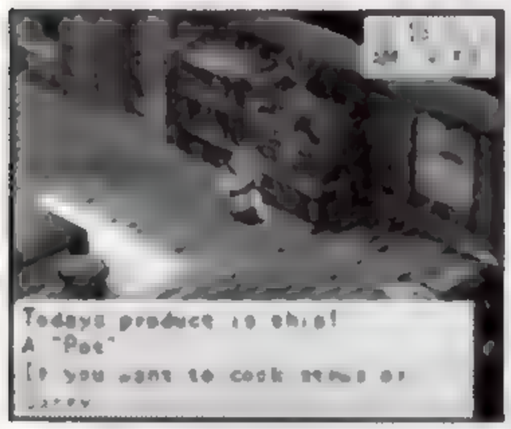
Gotz will need 4700G and 370 pieces of lumber to remodel your home. This might seem a little pricey, but it's worth every penny. No woman in her right mind would live in your little bachelor pad. Besides, you can woo her with the great meals that you make in your new kitchen.

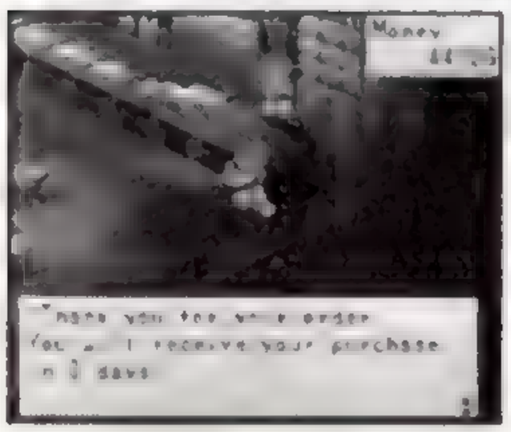




STEP 2: SHARE

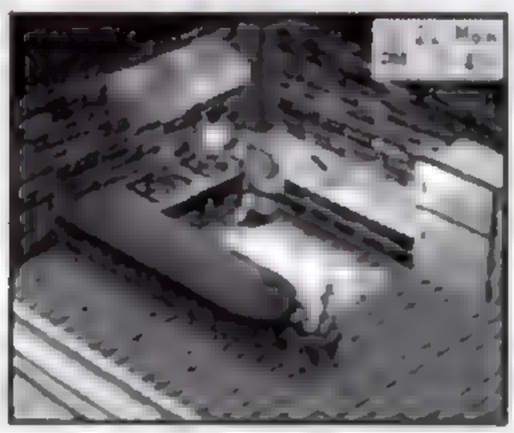
After you own a kitchen, start sharing your crops with villagers and they'll begin giving you their favorite recipes. You'll also learn new recipes on the Tuesday cooking show. Write the recipes down on a piece of paper so you can cook up these fancy dishes in your newly expanded home.

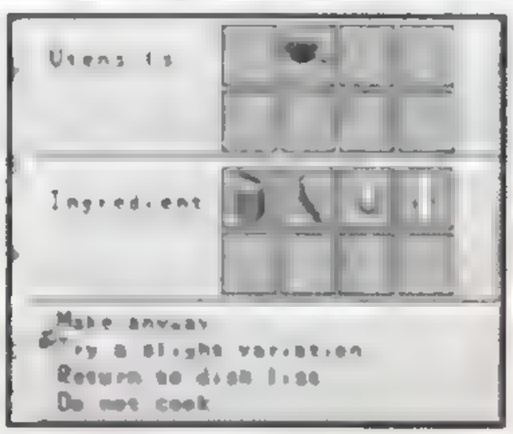




STEP 3: BUY

You'll also need utensils to cook in your kitchen. Luckily for you, there's a new TV program on Saturdays that sells them. Watch the show, then go to the Inn and use the phone to make a call to the shopping program to buy the great stuff you saw on TV.





STEP 4: COOK

Once you have recipes, ingredients and utensils, you can start cooking in your kitchen. After you've successfully cooked a meal, the recipe will be automatically recorded in your cookbook. Cooking is an outstanding way to make friends. Besides, a guy who can cook won't be a bachelor very long.

PLANTING & HARVESTING

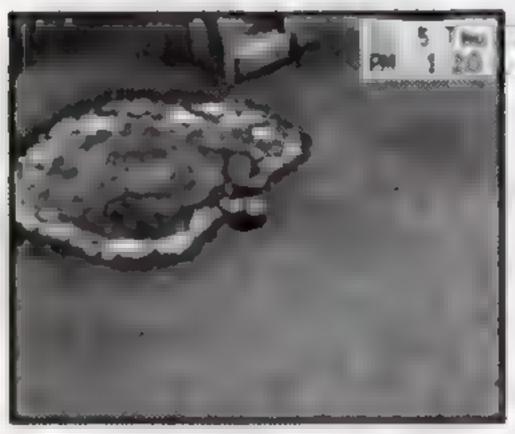
With some careful planning you can run a really efficient farm. Pay attention to the date and the planting cycles of your crops. It's best to try to plant on the first day of a season, that way you can reach the farms full potential.

STEP 1: TILL

After you clear an area of rocks, weeds and sticks, you'll need to use your hoe to clear a patch for planting seeds. Seeds won't take root on ordinary ground. You'll need to till the earth with your hoe to make it easy for roots to grow. If you're stuck on how to plan your field design, read page 14.

STEP 2: PLANT

Each bag contains enough seeds to fill nine tilled squares in a 3x3 grid. Aside from throwing seeds on untilled soil, there is no way to control how your seeds fall to the ground. Once you select your seeds and press ▢ button, there's no way to rearrange the seeds on the ground, so plan before you plant.



STEP 3: WATER

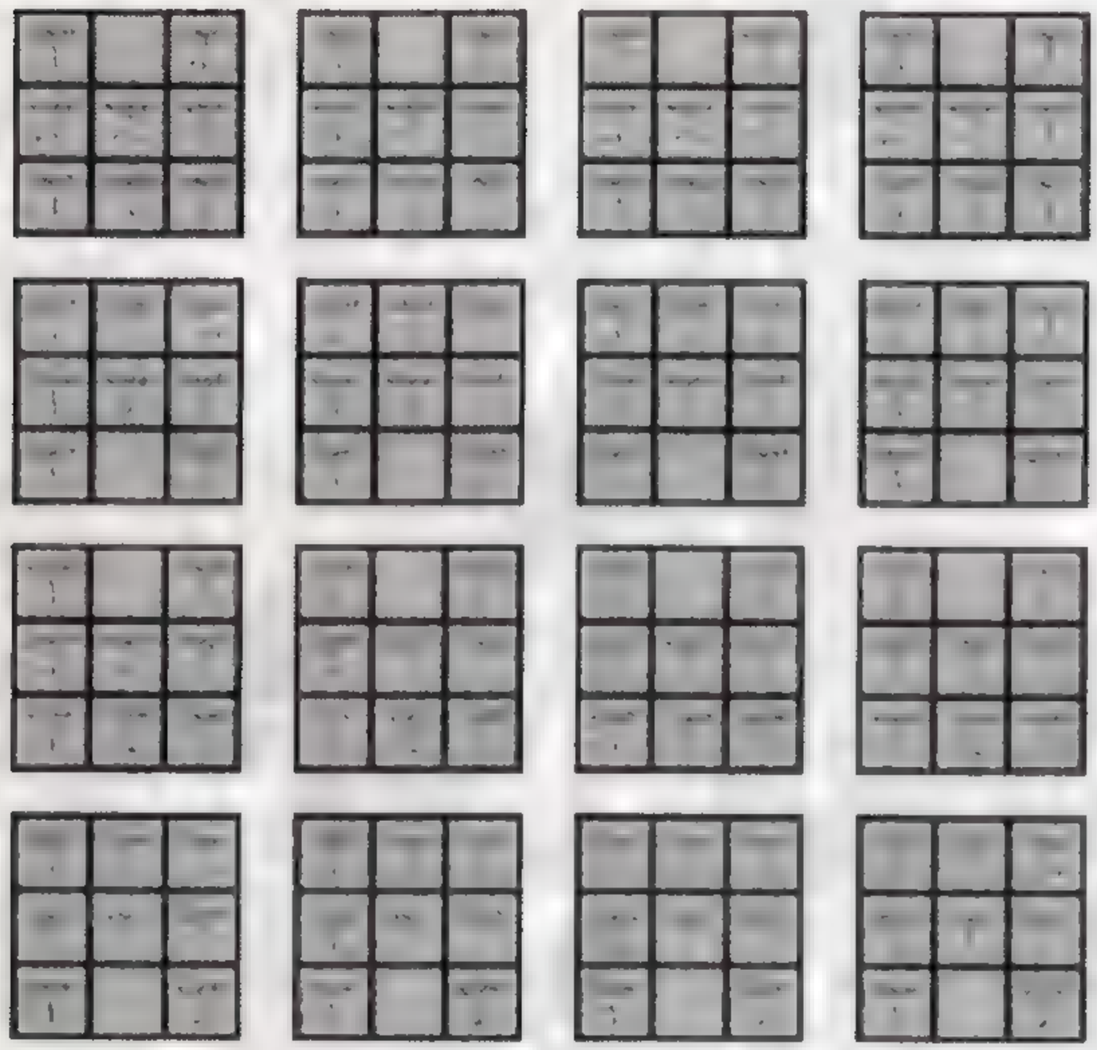
With the exception of grass, all seeds and crops must be watered daily to maximize your seasonal profit. Watering crops twice daily won't speed up plant growth and you don't need to water crops on rainy days. If your water can runs dry, you can replenish it at the fishpond next to the apple tree.

STEP 4: HARVEST

You can't pick a fruit or vegetable until it matures. Stand in front of the crop and press the ⊗ button to pick it. Press ⊗ button again in front of the shipping bin or basket to store it. If you use the basket, carry it over to the shipping bin when it's full, press ▢ button to empty the basket into the shipping bin.

Crop Circles?

Since the game won't give you all the time you need to complete your daily chores, it's important to plan your fields to optimize crop yield and save time. Until you buy a basket, plant your crops close to your shipping bin. Leave paths for access and watering and read about the plant patterns below:

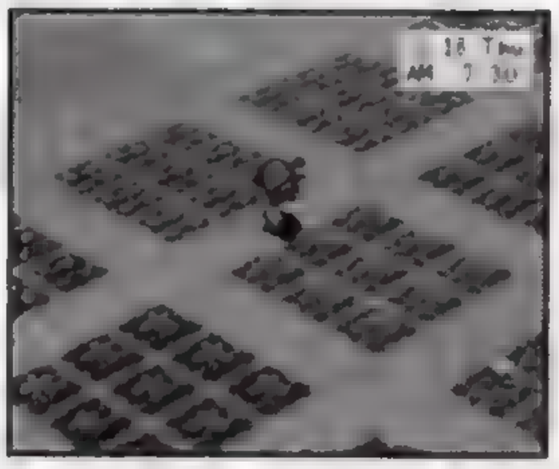


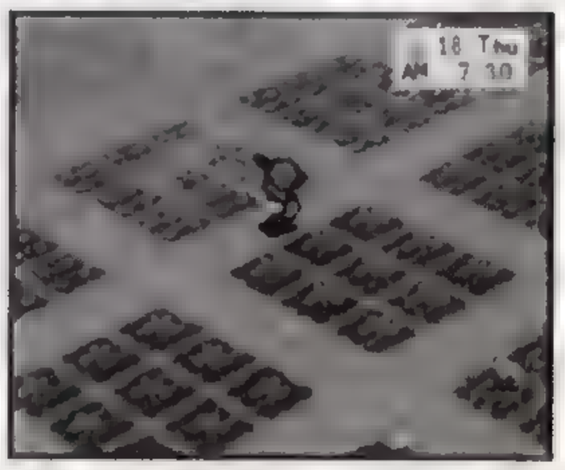
FAVORITE PLANTING PATTERN

Until your watering can is upgraded twice, the most productive field patterns are the ones shown on the left. If you plant your crops in a 3x3 plot, you won't be able to water the center square. Some farmers insist on doing this anyway with non-renewable crops like turnips and onions. If you decide to do this, keep in mind that you're leaving eight crop spaces fallow while waiting for one plant to mature.

AN EXCEPTION TO THE PLANTING RULE

After you've powered up your watering can twice, you'll be able to reach the crop square in the middle of a 3x3-tilled plot. To maximize your profit potential with non-renewable crops and a powered-up watering can, plant your seeds in a 3x3 grid. Some farmers will even resort to using this 3x3 grid format on renewable crops, cutting a path on the last day of the season to the center crop for a final bonus.





RAISING LIVESTOCK

You can raise 3 types of livestock on your farm: Chickens, cows and sheep.

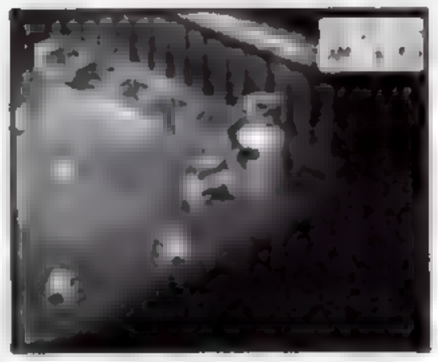
Chickens

At 1500G each, chickens are the most affordable livestock in the game. Your chickens will constantly lay eggs as long as you remember to feed them daily. Miss a day of feeding and you'll miss a few days of egg laying.

BUY ONE CHICKEN

While it's never a good idea to count your chickens before they're hatched, all you really need is one egg to start your poultry empire. Use the incubator to hatch eggs and add to the rest of your flock.

EGGS VS. MAYO

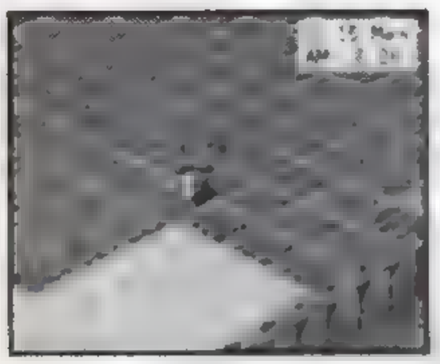


After you pay Gotz to remodel your chicken coop, you'll be able to buy a mayonnaise maker from the blacksmith. The mayo maker is expensive, but the result is a better profit than from eggs.

Cows

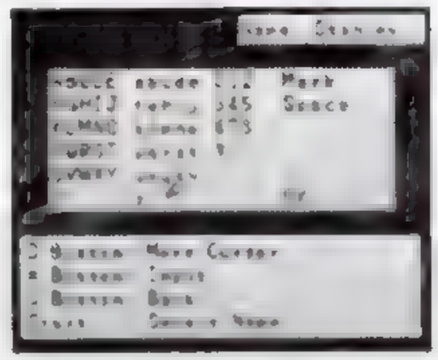
Cows require more work than chickens, but cow's milk is worth a lot more than a handful of eggs. You need to brush and talk to your herd daily to keep them happy. A happy cow produces more milk than a sad one.

GROW GRASS



Barley at the Yodel Ranch won't sell you a cow unless you have plenty of harvested grass in your silo. A remodeled barn will hold 20 livestock—grow lots of grass before winter.

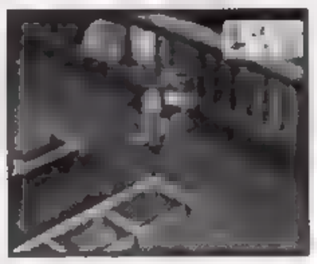
BUY A COW

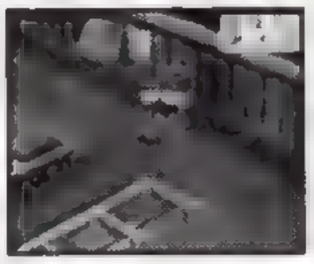


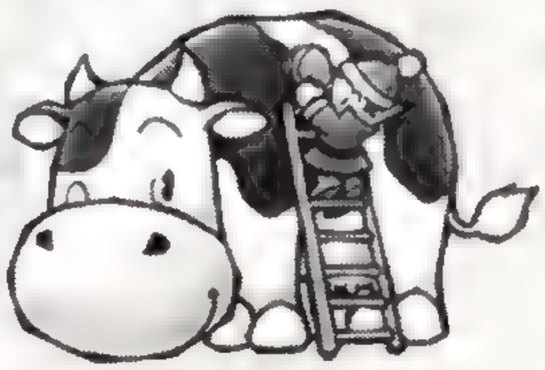
If you have enough fodder, Barley will sell you a cow. After you buy your first cow, you can raise a calf from C.M. Potion. While raising a calf makes your expectant cow very happy, you can't milk her. Base your choices on what you can afford.

MILK VS. CHEESE

If you expand your barn, (which allows you to have more cows and sheep-as many as twenty total) the blacksmith will carry a cheese maker at his shop. Buy the cheese maker to make cheese from the milk.







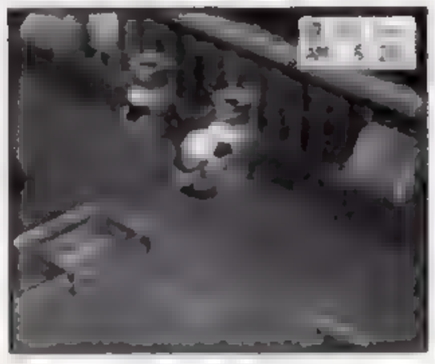
Sheep

Your buyer is willing to pay a high sum for wool, especially if it is from a happy sheep. Like cows, sheep require brushing, talking and feeding every day to keep them happy, but the extra effort pays off big profits.

BUY SHEEP

If you have enough fodder, Barley at the Yodel Ranch will sell you sheep. Like cows, you can raise more sheep yourself if you buy S.M. Potion. You won't be able to shear pregnant sheep, but a happy mom will produce extra wool.

WOOL AND YARN



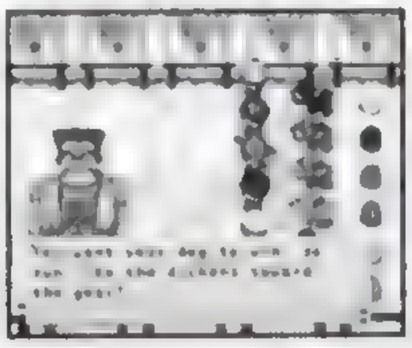
If you invest the money and lumber in expanding your barn, the blacksmith will carry a yarn maker in his shop. Investing in a yarn maker will increase the profit of the wool you collect from your flock.

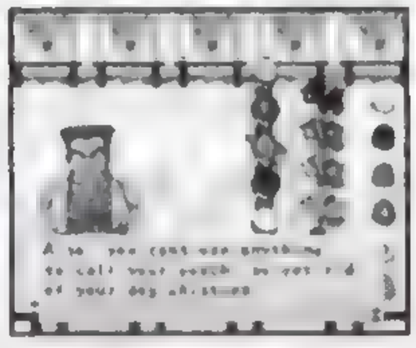
Your Dog

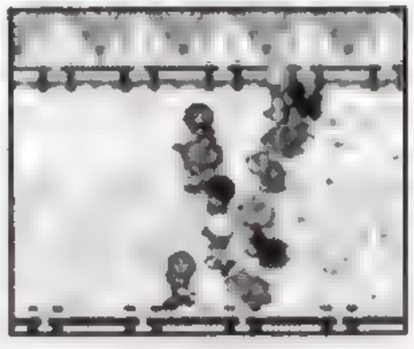
Hug your dog every day. Take good care of him and he'll protect your farm and your livestock from wild animals.

DOG RACES

The dog race is held on the 10th of Winter. Practice playing ball with your best friend during the fall. If he can follow your scent and you don't run too far ahead, you'll probably win.

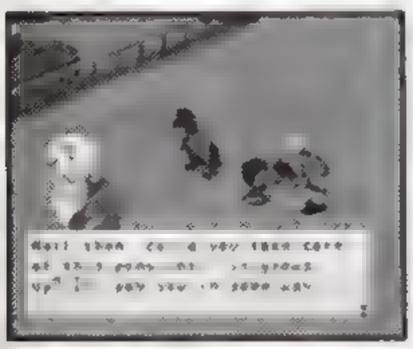






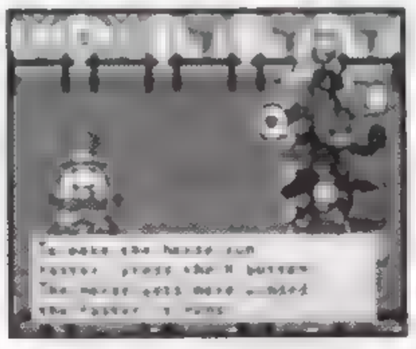
Your Horse

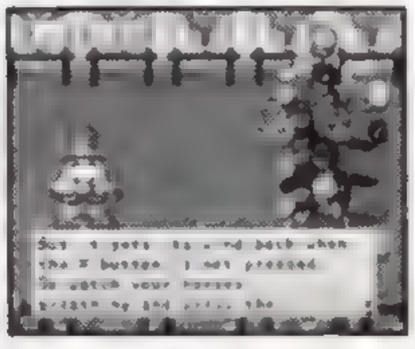
Considering that you don't have to feed your horse every day, it's easy to forget about him. Remember to brush him daily.

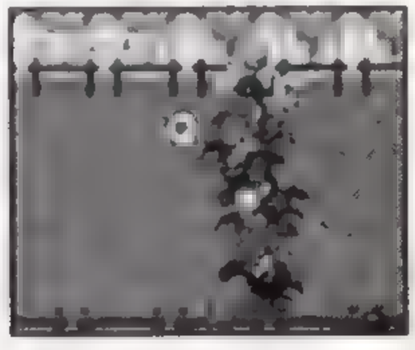


HORSE RACES

A happy horse is a fast horse. Brushing your horse daily will make it much easier to win the Horse Race each 18th of Spring. Keep in mind that you're strictly a spectator during the first year.







TOOLS OF YOUR TRADE

Tools are the lifeblood of your farm. As you use the hoe, ax, hammer, sickle and watering can, you'll be able to upgrade with a special ore at the Blacksmith Shop. Upgrading your tools will make you more productive.

HAMMER

Your hammer will crush the small rocks in your field. You'll need to improve it twice to break up all the big stones.

SICKLE

Use the sickle to cut grass. You can also use it to trim weeds, but you'll save energy if you pull the weeds by hand.

HOE

You'll need to till the soil in your field to make seeds take hold. Also, use the hoe to dig for ore in the mine.

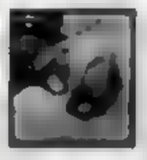
AX

Use the ax to cut up sticks in your field. You'll need to improve this tool before you can bust up the tree stumps.

WATERING CAN

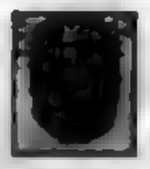
If you grow any crops, you'll need the watering can. If you run out of water, refill it from the pond near your field.

RUCKSACK



Carry ore, flowers and cooking supplies in your rucksack. Later you can buy a larger rucksack at the Supermarket.

BASKET



You'll save trips to the shipping bin if you buy a produce basket at the Supermarket. It holds up to thirty crops.

BALL

Won sells you the ball during the first Summer. Use it to improve your dog's retrieving skills for the dog race.

BRUSH

To keep your cows, sheep and horse happy, be sure to brush them every day. You'll find it for sale at the Blacksmith's shop.

CLIPPERS

You can't cut the wool from your sheep unless you own the clippers. Buy them from Saibara the Blacksmith's shop.

MILKER

Saibara the Blacksmith sells the Milker at his shop. You'll need it the moment your new cows grow large and mature.

FISHING POLE

Talk to Greg on the pier at Mineral Beach to earn the Fishing Rod. You'll need it to catch fish and stock your pond.

THE VILLAGE

The village might look small, but it has everything you need. Just remember that everyone there has a schedule and shops are open at different times.

MOTHER'S HILL

The hot springs, a hidden cave and mine are all on Mother's Hill, the highest point for miles!

BLACKSMITH

Upgrade your tools and buy new machines and other helpful gadgets at Saibara's Blacksmith shop.

LIBRARY

Mary works long and hard at the Library. You'll learn many things about the village here.

SUPERMARKET

You can buy seed, rucksacks and cooking essentials here. This is usually where you'll find Karen helping her parents during the afternoon store hours.

CLINIC

If you work yourself to a state of utter exhaustion or you feel sick, the Clinic is the place to go. Elli helps the doctor by running the reception desk in the main foyer.

CHURCH

Pastor Carter works at the Church. Cliff spends a lot of time here, thinking about his future and his past. If you're lucky, you might even get married here someday...

MINERAL BEACH

Karen, Greg, Zack and Kai love to walk barefoot in the sand and hang out at Mineral Beach. You can fish off the pier or swim here on the first day of Summer.

POULTRY FARM

Popuri, Rick and Lillia work and live here, which is where you need to go if you want to buy or sell your chickens. You can also buy extra chicken feed here.

YODEL RANCH

If you need to buy a cow or a sheep, see Barley at the Yodel Ranch. You can also buy feed and sheep or cow potion here. It's your one-stop animal shop!

WOODCUTTER'S HOUSE

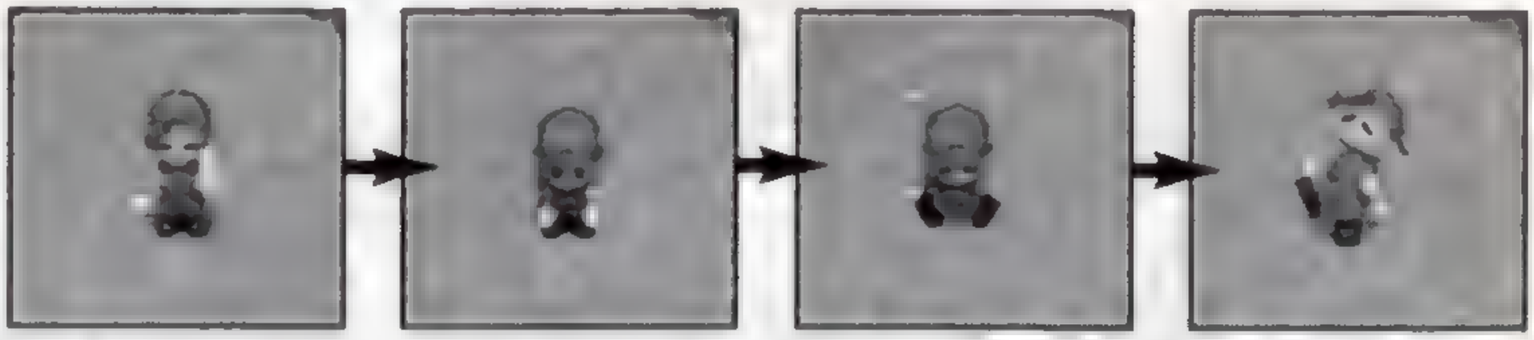
Gotz the woodcutter is a legendary craftsman and has the skills you need to remodel your farm, if you show up with the proper amount of lumber and money. He'll even sell you wood in a pinch.

YOUR STAMINA

How much you complete each day on your farm isn't just limited to time—it also depends on how much energy you have and how you use it. As you work, you'll grow tired. If you work too hard, you'll even pass out!

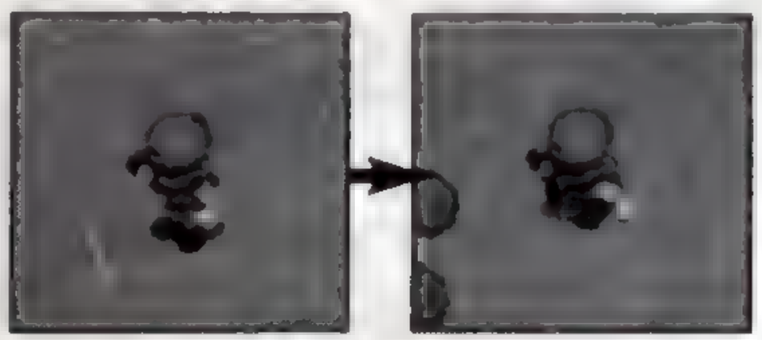
How Long Can This Go On?

Your body will start to falter and you'll stumble as you grow tired. If you keep on working, you'll wake up in the Clinic and end up missing a full day's worth of work.



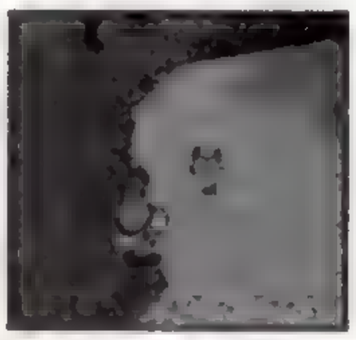
I Don't Feel Well...

Working long and hard outdoors in a rainstorm or during a snowstorm will wear you out. Recover in the hot spring or eat food or you'll end up sleeping in late the next day.



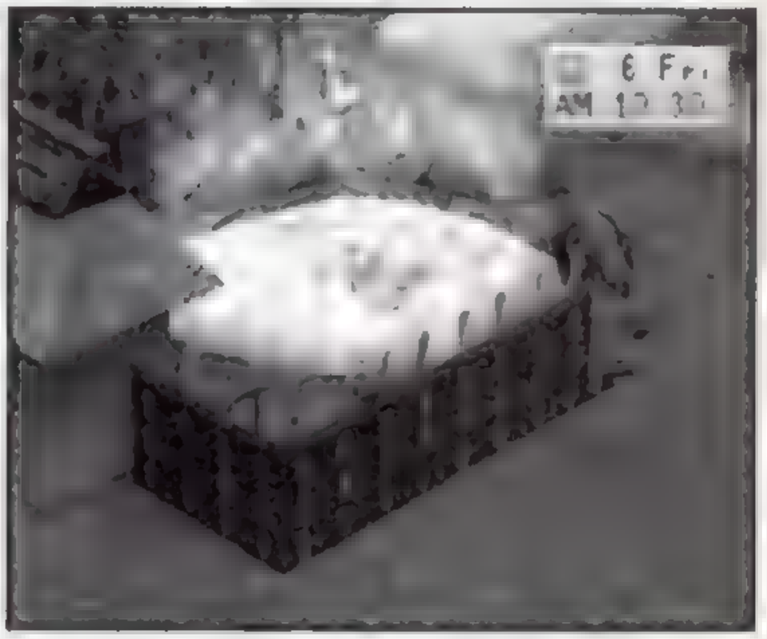
Power Berries

Power Berries are possibly the most valuable item in the game. Swallowing a Power Berry will permanently raise your stamina.



THE HOT SPRING

Soaking in the hot spring will revive a portion of your stamina, but you need to soak for at least an hour to receive any benefit. Of course, you can soak longer than an hour and replenish more of your strength, but this tends to take a big chunk out of your workday.



CARBO LOADING

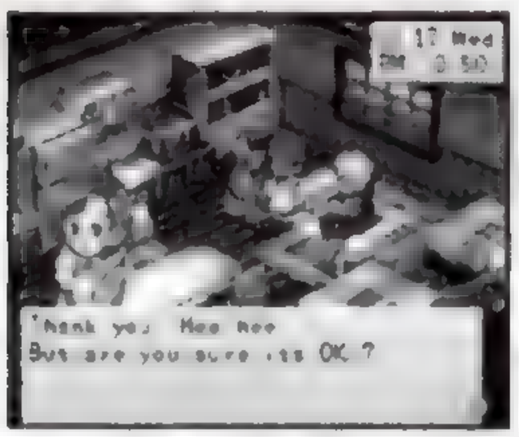
Eating food will also restore a portion of your strength. If you're not strapped for cash or the work is too important to miss for the day, try eating a ripe fruit or vegetable from your field. Depending on the season, you'll also find food in the forest.

IS SHE FOR YOU?

You don't have to be a romantic to get hooked on courting the girl of your dreams-the chase is all part of the fun. But if you're not careful, you'll miss critical signals. Here's some important relationship tips:

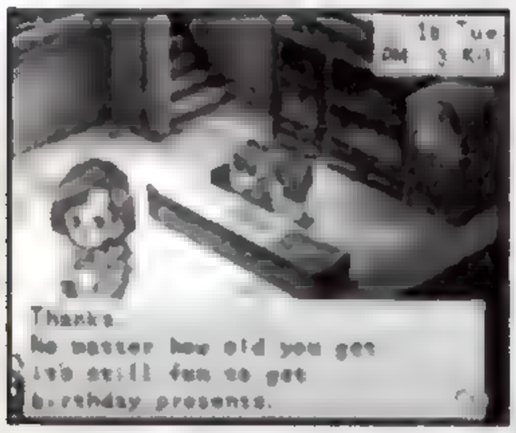
Bring Her Gifts

Share gifts with all of your neighbors, but bring as many gifts as possible to the girl of your dreams. During conversations, she'll hint at her favorite item.



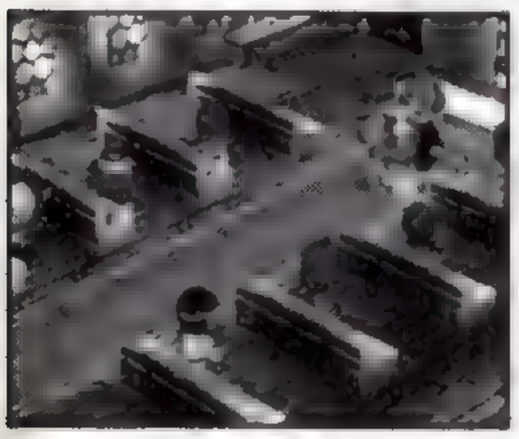
Does She Like It?

If she likes the gift, you'll see it in her expression. If your gift is a favorite item, she'll have an amazed or dreamy look. Hint: Repeat, repeat, repeat...



Get to Know Her

While your sweetheart often mentions the same topics, sometimes she'll throw a question at you. Think before you answer—it will affect your relationship.

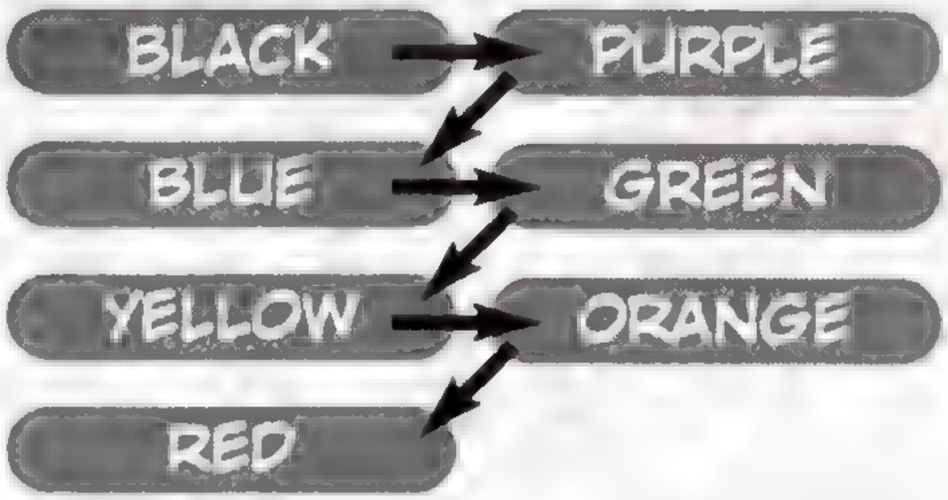


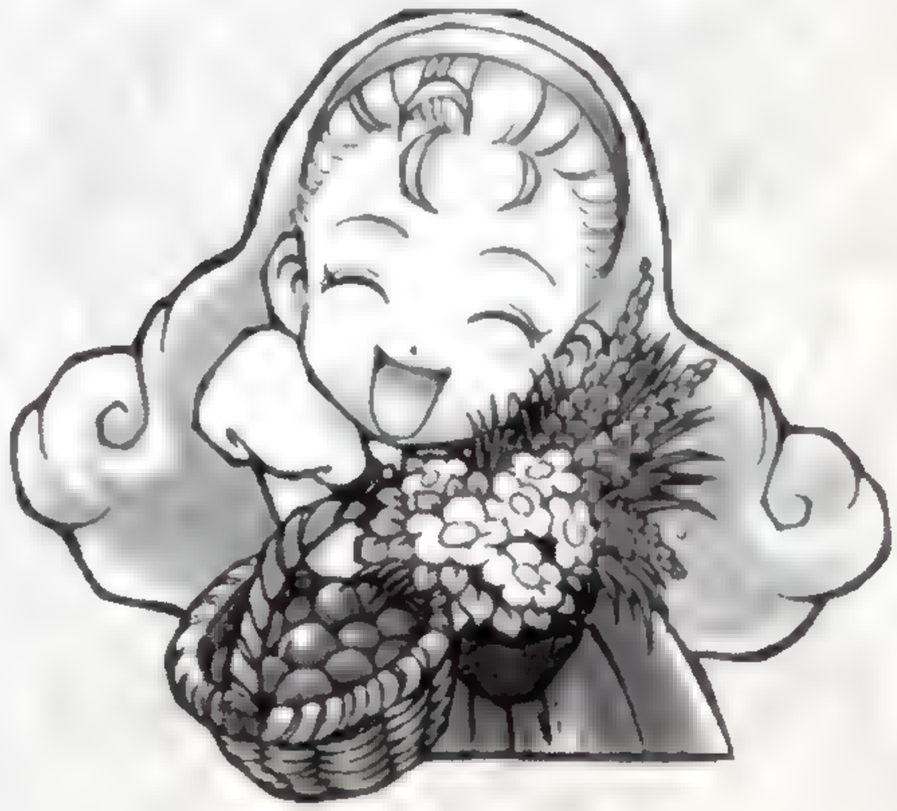
Tickle Her Fancy

Watch the love meter (see right) to see if your sweetie is ready for a long-term commitment. If so, buy the Blue Feather at the Supermarket and give it to her.

THE LOVE METER

Does she like you? The easiest way to tell is by checking the heart color in the dialogue box. If a girl doesn't have one, she's taken.





THE SEASONS

SPRING

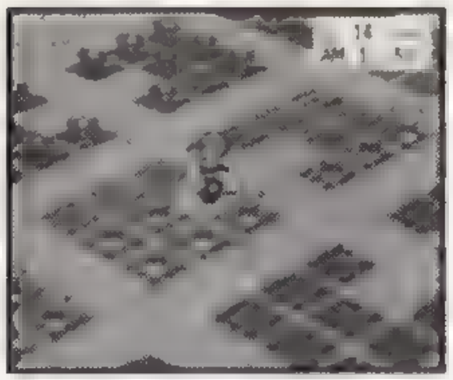
The work that you start in the spring won't let up or even slow down until you're into the short days of winter. Each of the four seasons has thirty days. These handy calendars show you what to expect so you can plan ahead.

1 New Years Day ⓘ	2 Louis's Birthday	3	4 Bold's Birthday	5	6	7
8 Goddess Festival	9	10	11 Saibara's Birthday	12	13	14 Thanksgiving Festival
15 Staid's Birthday	16 Elli's Birthday	17 Barley's Birthday	18 Local Horse Race	19 Lillia's Birthday	20 Elli's Birthday ⓘ	21
22 Cooking Festival	23	24	25	26 Aqua's Birthday	27	28
29 Greg's Birthday	30 Sasha's Birthday					

ⓘ NEW YEARS DAY - THE FIRST YEAR OF PLAY YOU DO NOT CELEBRATE NEW YEARS DAY.

ⓘ ELLI'S BIRTHDAY - IF YOUR BIRTHDAY IS ON THE 16TH OF SPRING, ELLI'S BIRTHDAY WILL BE ON THE 20TH OF SPRING.

SPRING PLANTING



Plant as early as possible. The sooner the seeds are in the ground and watered, the sooner you'll be on your way to harvesting cash from your crops. The Supermarket has an excellent assortment of seeds.

Crop	Days to Grow	Renewable	Value Each
Turnips	4	N	60G
Potatoes	7	N	80G
Cucumbers	9	Y	60G
Cabbage	14	N	250G
Strawberries	8	Y	30G

***RENEWABLE - This means that as long as you continue to water the crop, it will produce throughout the season.**

NATURAL RESOURCES

While your crops are sprouting in the fields, take a moment to collect the wild bamboo shoots and blue grass growing in the nearby forest. You can earn as much as 350G per day from these resources.

Item	Amount	Value Each
Bamboo Sht.	3 by Hot Spring	50G
Blue Grass	1 Gotz House/1 Hot Spring	100G

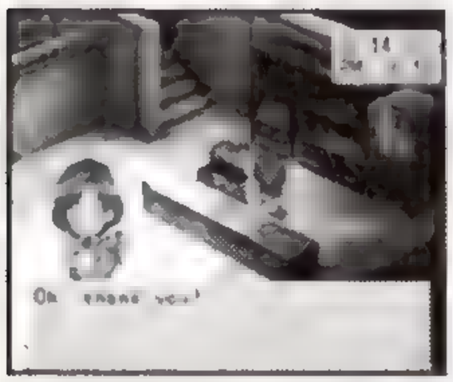
NEW YEARS DAY

While you don't celebrate New Year's Day during your first year on the farm (you were too busy unpacking), you'll gather at the town square to celebrate in the following years.

GODDESS FESTIVAL

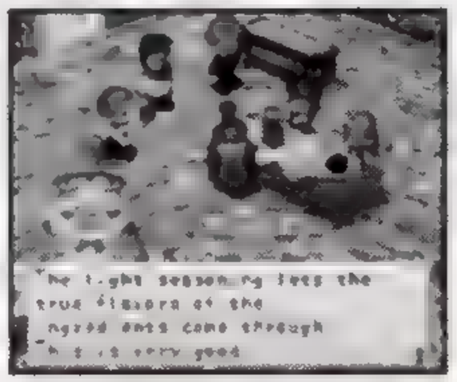
There's plenty of dancing in the square during the Goddess Festival. The day before the event, ask a girl that you like to attend the celebration. If she likes you, she'll agree.

THANKSGIVING FESTIVAL



This holiday is tough to celebrate your first year because you don't know your neighbors yet. Give someone you like something sweet to eat, preferably something you made from home.

COOKING FESTIVAL



A gourmet judge will determine the tastiest dish in the village at the Cooking Festival. You'll be able to participate in this fun event once you add a kitchen to your farmhouse.

SUMMER

As the Spring rains subside, you'll need to plant a new batch of Summer crops and water your fields regularly. Corn and tomatoes will continue to grow in the same plots even after you harvest them-provided you remember to water.

1 Opening Day	2	3 Popuri's Birthday	4 Harris's Birthday	5	6 Cliff's Birthday	7 Chicken Festival
8	9	10 Popuri's Birthday ⓘ	11 Basil's Birthday	12 Tomato Festival	13	14
15	16 Timid's Birthday	17 Ann's Birthday	18	19	20 Cow Festival	21
22 Kai's Birthday Ann's Birthday ⓘ	23	24 Fireworks Display	25 Thomas's Birthday	26	27	28
29 Zack's Birthday	30					

ⓘ *POPURI'S BIRTHDAY - IF YOUR BIRTHDAY IS ON THE 3RD OF SUMMER, POPURI'S BIRTHDAY WILL BE ON THE 10TH OF SUMMER.*

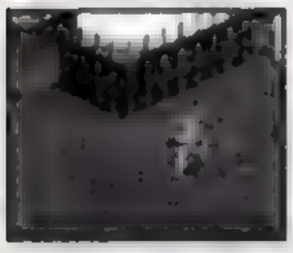
ⓘ *ANN'S BIRTHDAY - IF YOUR BIRTHDAY IS ON THE 17TH, ANN'S BIRTHDAY WILL BE ON THE 22ND.*

SUMMER PLANTING

The moment Spring is over, cut down wilted plants with your sickle and visit the Supermarket. Buy the Summer crop seeds and start planting.

Crop	Days to Grow	Renewable	Value Each
Onions	7	N	80G
Tomatoes	9	Y	60G
Corn	14	Y	100G
Pineapple	20	Y	500G
Pumpkins	14	N	250G

NATURAL RESOURCES



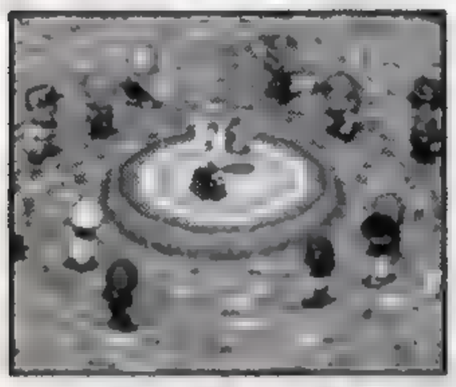
While the bamboo shoots are gone, you can still earn 200g daily by picking the red grass growing near the hot springs and the woodcutter's house.

Item	Amount	Value Each
Red Grass	1 Gotz House/1 Hot Spring	100G

OPENING DAY

The first day of summer begins with a splash at the big swim race at Mineral Beach. The trick to winning this race is to time your breathing with your breaststrokes.

CHICKEN FESTIVAL

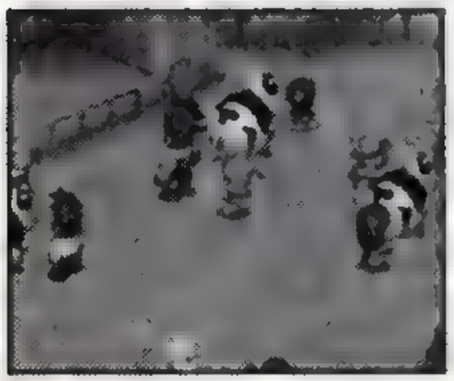


A happy chicken is a tough chicken! If you own a happy clucker, enter your prize fowl in the Chicken Sumo contest during the Chicken Festival. Any other contest is chicken feed!

TOMATO FESTIVAL

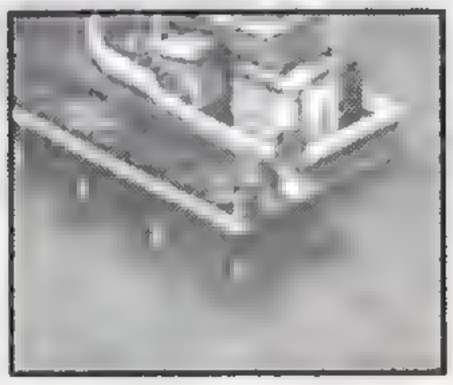
It's a food fight in the town square! You take part on one of two teams lobbing tomatoes at each other. The last team standing wins! It's important to choose your team wisely.

COW FESTIVAL



Full-grown cows (tough to own in your first year) are eligible to enter the Cow Festival. If your cow is the happiest, (and biggest) she might even start producing prized golden milk!

FIREWORKS DISPLAY



The last days of summer go out with a glittering bang at the Fireworks Display at Mineral Beach. Make this a romantic event by inviting the girl of your dreams to sit next to you.

FALL

There might be a few more rainy days in the Fall than there were during the Summer, but the work on your farm is intensifying as the days grow shorter. Harvesting grass for your livestock should be a high priority.

1	2 Gotz's Birthday	3 Music Festival	4	5 Stu's Birthday	6	7
8	9 Harvest Festival	10 Hoggy's Birthday	11 Manna's Birthday	12	13 Moon Viewing Day	14 Chef's Birthday
15 Karen's Birthday	16	17 Doctor's Birthday	18	19	20 Carter's Birthday	21 Sheep Festival
22	23 Anna's Birthday Karen's Birtday ⓘ	24	25	26	27 Rick's Birthday	28
29	30					

ⓘ *KAREN'S BIRTHDAY - IF YOUR BIRTHDAY IS ON THE 15TH OF FALL, KAREN'S BIRTHDAY WILL BE ON THE 23RD OF FALL.*

FALL PLANTING

The warm weather plants of Summer will wilt in the crisp Fall air. On the first day of Fall, visit the Supermarket and stock up on new seeds. Cut down your Summer crops and start planting and watering.

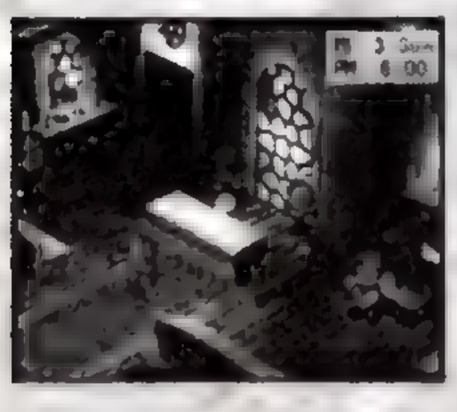
Crop	Days to Grow	Renewable	Value Each
Eggplant	9	Y	80G
Carrots	7	N	120G
Sweet Potatoes	5	Y	120G
Green Peppers	7	Y	40G
Spinach	5	N	80G

NATURAL RESOURCES

Nature's best bounty is most plentiful in the Fall. Although you're working hard in the fields, take a moment to pick the truffles, mushrooms and wild grapes in the forest. If you can fit it into your day, a trip will net 1,180G!

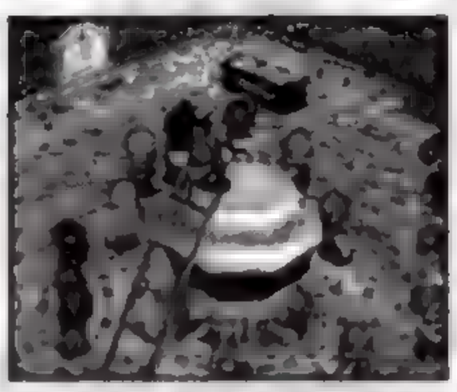
Item	Amount	Value Each
Mushrooms	4 All Over Forest	70G
Poisonous M.	1 By Gotz House	100G
Berries	2 By Lake	50G
Truffle	1 By Lake	500G
Green Grass	1 Gotz House/1 Hot Spring	100G

MUSIC FESTIVAL



Pastor Carter is depending on you to attend and play in the Music Festival at the church. Unlike the summer contests, this festival doesn't require skill—but you can't be late.

HARVEST FESTIVAL



The Harvest Festival is a fun potluck event in which everyone in the village brings an ingredient for a special stew boiling in the middle of the town square. Bring something good!

MOON VIEWING DAY

The Harvest Moon rises high above Mother's Hill in the fall. This is a romantic opportunity for you and your sweetheart to spend some intimate quality time beneath the stars.

SHEEP FESTIVAL

If you own a full-grown sheep, (especially one that is happy!) be sure to enter it for judging at the Sheep Festival at Yodel Farm. If you win, your sheep will grow golden fleece!

WINTER

Your fields might be buried beneath heavy snow, but Winter is no time to rest. Improve your tools and strengthen bonds with your neighbors. Spring is just around the corner, and with it comes more work and surprises!

1	2 Kano's Birthday	3	4	5	6 Gray's Birthday	7
8	9	10 Dog Race	11	12	13 Ellen's Birthday	14 Winter Thanksgiving
15 Duke's Birthday	16	17	18	19 Won's Birthday	20 Mary's Birthday	21
22	23	24 Star Night Festival	25 Mary's Birthday ⓘ	26 May's Birthday	27	28
29 Jeff's Bithday	30 New Years Party					

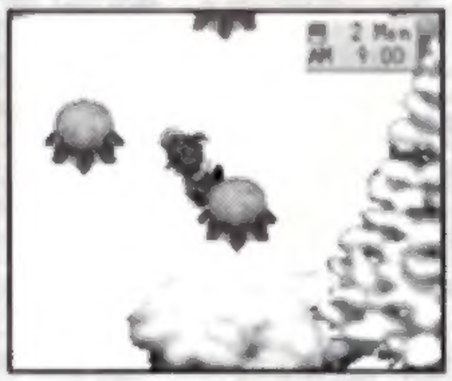
ⓘ *MARY'S BIRTHDAY - IF YOUR BIRTHDAY IS ON THE 20TH OF WINTER, MARY'S BIRTHDAY WILL BE ON THE 25TH OF WINTER.*

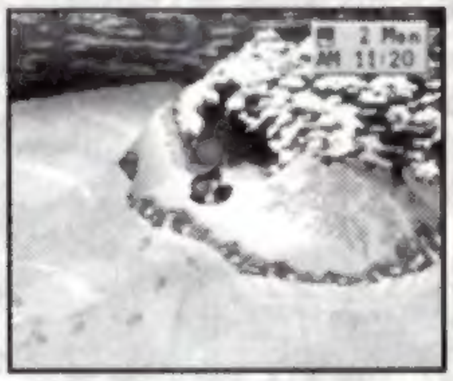
GROWING CROPS IN WINTER HOTHOUSE STYLE

If you invested in a hothouse earlier in the year, you'll reap the fiscal benefits in the Winter. Hothouses allow you to plant fruits or vegetables in any season and harvest crops throughout the year. There's enough room to plant four 3x3 plots. The best crops to grow in a hothouse are pineapples, which are renewable and worth 500G per plant. Remember that you don't have to rush inside the hothouse-time stops whenever you work indoors.

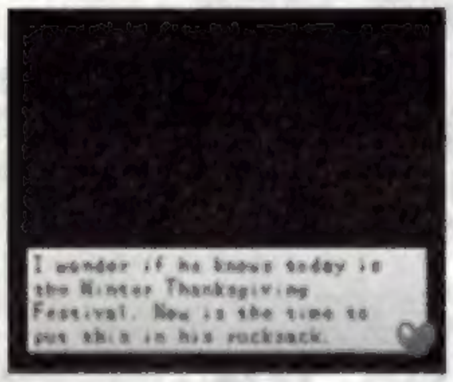
WINTER IS A TIME FOR MINING AND WOOD CUTTING

If you don't own a hothouse, you can still build up your reserves for the coming months by cutting wood and digging for ore in the mines. Winter is the only time you can cross the ice and explore the ore-rich cave located on the island in the middle of the lake on Mother's Hill.





WINTER THANKSGIVING



Do you have an admirer? You'll probably find out that you have more than one at the Winter Thanksgiving, a day when girls give sweet treats to the special people in their lives.

STAR NIGHT FESTIVAL

Good relationships and communication are essential for celebrating the Star Night Festival. Talk to your sweetheart often and she may invite you to dinner with her parents.

NEW YEAR'S PARTY

What resolutions do you have for the new year? Share them with your friends and neighbors at the summit of Mother's Hill at sunrise. The celebration begins at 10:00 pm on the 30th.

COMING SOON!

HARVEST MOON
Back To Nature

Prima's Official Strategy Guide

- Tons of recipes to woo the girl of your dreams
- Complete stats, bios, and advice on interacting with every character
- Event calendars for each season
- Tons of tables for tools, items, crops, and livestock
- Great strategies to restore your farm to a land of plenty
- Detailed listing of Special Events

PRIMA GAMES

PRIMA GAMES .COM

LIMITED WARRANTY

Natsume, Inc. warrants to the original purchaser of this Natsume product that the medium on which this software program is recorded is free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. Natsume agrees for a period of ninety (90) days to either repair or replace, at its option, the Natsume product. This warranty shall not be applicable and shall be void if the defect in the Natsume product has arisen through abuse, unreasonable use, mistreatment or neglect.

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE NATSUME. ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL NATSUME BE LIABLE FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THE NATSUME SOFTWARE PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of consequential damages, so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

Serious Fun™

NATSUME®

1818 Gilbreth Road, Suite 229
Burlingame, CA 94010
www.natsume.com

Serious Fun™

NATSUME®

1818 Gilbreth Road, Suite 229-Burlingame, CA 94010

Harvest Moon® and Natsume are registered trademarks of Natsume Inc.
Serious Fun is a trademark of Natsume Inc.
©2000 Natsume Inc. ©2000 Victor Interactive Software.
All Rights Reserved.

WWW.NATSUME.COM

Developed By

Victor
Interactive Software

Licensed by Sony Computer Entertainment America for use with the PlayStation game console. PlayStation and the PlayStation logos are registered trademarks of Sony Computer Entertainment Inc. The ratings icon is a trademark of the Interactive Digital Software Association. Manufactured and printed in the U.S.A. THIS SOFTWARE IS COMPATIBLE WITH PLAYSTATION GAME CONSOLES WITH THE NTSC U/C DESIGNATION. U.S. AND FOREIGN PATENTS PENDING.